

# Sky Arrow

## Standard Operating Procedures and Maneuvers Supplement



June 4, 2015

## **Normal Takeoff**

Fuel pump on

Flaps 0°

Trim set - slightly above the midline

Check for traffic

Line up on white stripe

Full power

Stick should be located in the middle of the travel space

Steer with feet only

Gradually apply back pressure to lift the nose off ground  
but leave the mains on the ground

Rotate 50kts

Climb out 65kts

Set trim to hold 65kts

Fan off

Fuel pump off - over dry land

Follow noise abatement procedures

## **Level Off From Climb**

Lower nose to achieve level flight

Reduce power to 5100RPM

Reset trim to remain in level flight - start with the orange  
indicator line about 1/3 from the bottom

Verify: flaps up, fans off, fuel pump off, engine  
instruments green

*Note: Start level off approximately 100ft before  
desired altitude to avoid overshooting.*

## **Straight and Level Flight**

Use outside references to establish and maintain the  
desired pitch attitude and wings level position.

*Note: use instrument panel glareshield position  
with respect to the horizon*

Check the ball of the slip/skid indicator.

*Note: Ball to the left of center requires left rudder  
for balanced flight, ball to right of center requires  
right rudder for balanced flight. Keep the ball in  
the middle by "stepping on the ball."*

Trim as required.

*Note: Use trim to minimize the stick force required  
to hold the desired pitch attitude not to change the  
attitude.*

Check the altimeter.

Make small pitch corrections necessary to maintain  
desired altitude.

Do not fixate on any one instrument.

## Turns (Level Flight)

Look in the direction of turn before banking!  
Use rudder and aileron together to establish the desired bank angle.  
Simultaneous apply back pressure to elevator.  
Once the desired bank angle is established, neutralize the rudder and aileron inputs. Keep in elevator.

*Note: Level altitude turns require some elevator force (back stick) to maintain a constant altitude (more bank, more elevator back stick.)*

Use rudder and aileron together to roll out of the bank to wings level.  
Release any back stick elevator pressure.  
Neutralize the rudder and aileron.  
Check that the ball is centered.

*Note: To roll out on a specific heading, lead the heading by one third the bank angle (example: 30 degrees bank angle, lead rollout by 10 degrees.)*

## Climbs

Apply full power  
Raise the nose to the desired climb pitch attitude  
Refine pitch attitude to maintain desired airspeed  
*Note:  $V_x = 60\text{kts}$  (best angle)  
 $V_y$  (best rate) = 65kts  
cruise climb = 70-80kts*  
Set trim to hold desired attitude and airspeed

## Descents

Reduce power to desired RPM and lower nose to the pitch attitude for desired airspeed.  
*Note: For a cruise descent, reduce power to maintain a descent rate of approximately 500 ft/min. and maintain cruise speed.*  
Trim as required to minimize elevator force.  
  
Keep the ball centered.

## Level Off From Descent

Simultaneously add desired power and raise the nose.  
Trim to eliminate stick pressure.

*Note: To level off from a descent, lead the level off by approximately 100 feet*

*Note: To level off in cruise flight bring power to 5100RPMs. To level off for the traffic pattern bring power to approximately 3800 rpms.*

## Normal Landing

10nm from airport, listen to AWOS and/or request Airport advisory

5nm from airport begin self announcing position

Enter traffic pattern following noise abatement procedures

As you enter the pattern power back to 3,800 rpms to get the aircraft slowed down

Fuel pump on

Downwind leg approximately 3,800 RPM, 65kts level flight, retrim

Abeam of numbers, reduce power to approximately 2,800 rpms, add first notch of flaps, retrim for 60kt decent

Base, add second notch of flaps, adjust power/ power if need be for appropriate decent altitude and to maintain 60kt decent

Final, add third notch of flaps, adjust power if need be for appropriate decent altitude and to maintain 55-60kt decent

Airspeed should be 55 kts over the runway, 50 kts at the beginning of the flare, 45 kts at touch down

Once the runway is made, reduce power to idle 20 feet above runway, begin transition from maintaining airspeed to maintaining attitude. Focus eyes at far end of the runway. Gradually increase back pressure on stick to try and hold aircraft 2 feet off the runway as long as possible. Use your feet to point airplane down the runway and hands to maintain altitude and keep it over the centerline.

Once main wheels touch the ground, steer with feet.

Gradually lower the nose wheel and begin applying brakes as needed

Clear runway

Make radio call

Reset trim, turn off fuel pump, and adjust fans and baffles as needed to maintain water temperature.

*Note: If fast, raise nose; if slow, lower nose.*

**Summary: PITCH CONTROLS AIRSPEED, POWER CONTROLS ALTITUDE.**

## **Slow Flight**

2 clearing turns  
Reduce power to 3,500  
Increase pitch attitude and trim to maintain altitude  
Once within the white arc, bleed in flaps  
Adjust pitch and power to maintain altitude at 46kts

### **Recovery**

Full power  
Pitch for level attitude  
Bleed out flaps while in the white arc  
Retrim

## **Power Off Stall**

2 clearing turns  
Reduce power to 3500 rpm  
Increase pitch attitude and trim to maintain altitude  
Once within the white arc, add all flaps  
Reduce power to idle  
Adjust pitch to establish 60kt glide  
Descend approximately 300 feet and then gradually pitch back to maintain altitude and induce a stall.  
Watch coordination and maintain heading unless performing “turning stall.”

*Note: For turning stall maintain shallow bank angle and keep plane coordinated.*

### **Recovery**

Simultaneously apply full power, pitch for level attitude, and remove first notch of flap.  
Once airspeed has increased to 60kts, establish 60kt climb  
Bleed out flaps and climb to desired altitude.  
Return to cruise flight

## **Power On Stall**

2 clearing turns  
Reduce power to 3000 rpm  
Increase pitch attitude and trim to maintain altitude  
Once within the white arc, add 1 notch of flaps  
Adjust pitch and power to maintain altitude until 45kts  
At 45kts, apply full power, and immediately pitch back to further reduce airspeed until stall  
Watch coordination and maintain heading unless performing “turning stall.”

*Note: For turning stall maintain shallow bank angle and keep plane coordinated.*

### **Recovery**

Pitch for level attitude  
Once airspeed has increased to 60kts, establish 60kt climb  
Remove flaps and climb to desired altitude.  
Return to cruise flight.

## **Steep Turns**

Establish cruise flight at or below 93kts approx 4500 rpm

2 clearing turns

Choose landmark for entry heading

Begin roll to 45° bank

At 30°, add 100rpm and continue roll to 45° adjusting  
back pressure as needed

Maintain altitude

10° prior to roll-out heading, begin roll out and reduce  
power 100rpm.

Roll out at entry altitude and heading.

## **Turns Around a Point**

Determine wind direction

Select a suitable site. Should have emergency landing  
areas, no towers, and not disturb the neighbors.

Establish cruise flight at or below 93kts 4500 rpm

Select four points around the point that are equidistance  
from the center. These four points are your  
targets.

Enter maneuver at 1000 feet

Steepest turn should be downwind. Shallowest upwind.

Keep object same distance from aircraft by adjusting  
bank angle. Steeper brings it closer. Shallower  
takes it further away.

## **S-Turns Across a Road**

Determine wind direction

Select either Rt 50, Rt 404, or Rt 301. Winds should be  
perpendicular to road. (Talk to ESN tower for 50)

Establish cruise flight at or below 90kts 4500 rpm

Select target distance from road

Enter maneuver at 1000 feet, perpendicular to road

When over the road begin turn

Steepest turn should be downwind. Shallowest upwind.

Airplane should be wings level only when crossing the  
road. Adjust bank angle accordingly.

## **Loss of Engine**

Establish and trim for best glide speed 60kts  
Select emergency landing site and head that way

### **IF there is time, try to restart engine**

*Work left to right*

Emergency Shutoff - verify it is closed

Carburetor Heat - On

Throttle - Open half way

Ignitions - Check

Fuel Pump - On

Attempt re-start

### **IF there is time, call for help giving position**

Radio 121.5 MHz

Transponder 7700

### **Secure Engine**

If engine will not restart - Fuel Shutoff Up

Flaps - as necessary

Master off after final flaps

Unlock canopy immediately upon touchdown

## **Go-Arounds**

Apply full power

Reduce flaps to 20°

Pitch for level attitude until 60kts and then begin climb

Fuel pump off

Bleed out flaps

## **Short Field Takeoff**

Fuel pump on

10° flaps

Stop aircraft at the very end of the runway

Hold brakes and apply full power

Release brakes

Climb out at 60kts

Above obstacle height, pitch for 65kts

Flaps up

Fuel pump off

## **Short Field Landing**

Set up final approach at 55kts

Establish aim point prior to actual touch down point

After touch down, retract flaps, apply brakes but do not  
skid!

## **Soft Field Takeoff**

Inspect field condition checking for grass height, holes, debris, and wetness

Flaps 10°

Fuel pump on

Fans on

Full aft pressure during taxi continuing through takeoff

Apply full power

As soon as main wheels leave the ground, lower nose to level attitude and fly aircraft 5 feet off the ground until 60kts

Climb out at 60-70kts

Fuel pump off - above dry land

Fans off

## **Soft Field Landings**

Perform low pass to inspect field condition for grass height, holes, debris, and wetness

Set up normal approach to landing

Keep nose wheel off the ground as long as possible holding aft pressure as long as possible

Use minimal braking and keep aircraft moving until parked

Open baffles and use fans for extended taxi

*Note: Be sure to check NOTAMS that runway is open! Kentmorr closes when it is muddy.*

## **Crosswind Takeoff**

*Modify appropriate takeoff procedures as such:*

Begin ground roll with full aileron into the wind

Gradually take out most of the aileron as aircraft accelerates

Upon lift-off, establish coordinated crab into the wind

## **Crosswind Landing**

*Modify appropriate landing procedures as such*

Add 5kts approach speed if runway length allows, especially in gusts

Apply rudder to point nose down the runway

Apply aileron to hold aircraft over the centerline

Do not use more than 20° flap

*Note: Net effect should be the aircraft slightly cross controlled with the wing down into the wind*

*Note: Control input should be increased as aircraft decelerates and maintained until landing*



## **Forward Slips**

Apply almost full rudder  
Simultaneously, apply opposite aileron, such that the track across the ground is maintained.  
Pitch to maintain airspeed.

More wing down and more opposite rudder will steepen the angle of descent.

Less wing down and less opposite rudder will shallow the angle of descent.

This is most effective with no power, full flaps, wing down into the crosswind.

## **Emergency Descent**

Reduce power to idle.

Flaps up.

Lower the pitch attitude to increase airspeed until desired rate of descent is obtained. If air is smooth  $\leq 132$  kts if

turbulent  $\leq 104$  kts

Banking bank to 45 degrees.

Trim.

Approaching desired altitude, level the wings and gradually raise the nose.

Add power and trim to level off, if available.

## **Flat Tire Upon Landing**

Stop aircraft

Radio call - Notify UNICOM and landing traffic of runway situation

If able, push aircraft off of runway while keeping as much weight off of that wheel as possible

If unable to reach UNICOM - Call CSP emergency numbers for assistance

## **Aborted Takeoff**

Retard throttle

Apply full braking

Steer as appropriate

Note: Grass can be used to slow the airplane down

## **Loss of Engine Immediately After Takeoff**

Pitch DOWN for 60kts

Make shallow turns right or left

Do NOT attempt to return to runway below 1000 feet

Off runway 29 - prepare for ditching

## **Ditching**

Pitch or 60 KIAS  
Head towards a boat or shoreline  
Radio - Transmit MAYDAY on 121.5 Mhz and 7700  
Wing flaps - DOWN  
Approach - Into the wind  
Seatbelt - Secure  
Eyeglasses - Remove  
Face - Cushion is possible  
Touchdown - Minimum airspeed, right wing down  
Canopy and windows - Open  
Airplane -Evacuate

## **Engine Fire - Emergency Decent**

Emergency fuel shut off - OFF  
Full throttle  
Pitch for highest possible to try and snuff out flames. If  
air is smooth  $\leq 132$ kts if turbulent  $\leq 104$  kts  
Select emergency field  
Mayday 121.5 and 7700  
Ignition switch off after fuel is consumed (30 seconds)  
Prepare for forced landing (use loss of engine checklist)

## **Spin Recovery**

From the FAA Airplane Flying Handbook

Reduce the power to idle  
Position the ailerons to neutral  
Apply full opposite rudder against the rotation  
After spin rotation stops, neutralize the rudder  
Begin applying back-elevator pressure to raise the nose  
to level flight (Maintain airspeed  $\leq 93$ kts)

## **Overheating Cylinders/Water (In-Flight)**

Reduce RPMs to lowest possible to maintain safe flight  
Check baffle open  
Land as soon as practicable

## **Overheating Oil Without Loss of Oil Pressure**

Reduce RPMs  
Lower angle of attack  
Check baffles open  
If oil temperature continues to climb, land

## **Overheating Oil With Loss of Oil Pressure**

Select and head towards emergency landing spot  
Declare an emergency 121.5 and 7700  
Prepare for loss of engine and use of appropriate  
checklist

## **Loss of Radio**

If in a pattern at a towered field, look for light gun signals.  
If under flight following or in towered airspace with radar, squawk 7600  
Otherwise return home or to nearest appropriate airport  
Overfly and observe airport traffic pattern  
Carefully merge with traffic  
Execute normal landing

## **Loss of Flap Control**

If flaps are down, maintain airspeed below 68 kts when returning to airport  
If flaps are up, return home and execute normal flaps-up landing

## **Loss of Trim Control**

Fly the aircraft paying special attention to airspeed in the pattern

## **Loss of Brakes**

If you are fast and have half or more of the runway remaining, go-around and re-approach using short field landing technique or go to longer runway  
Land with minimum airspeed  
Roll into the grass on the side of the runway if needed to stop the plane

## **Electrical Fire**

Master switch - OFF  
Vent fumes from cabin  
Land as soon as practical  
Remember, you will have no flaps, radio, or trim control

## **Loss of Generator**

Turn off all unneeded electrical equipment  
Land as soon as practical  
Use no-flap landing

## **Canopy Opening in Flight**

Fly the plane!  
Slow the plane down or maintain a low airspeed and carefully pull the canopy shut